

## **Texas Hold-em**

**(Men and Women)**

1. If no dealer is provided the deal will be decided by any method. A small disc called a 'button' is used to indicate the dealer position and rotates clockwise around the table after each hand.
2. The player to the dealer's left makes a bet called a 'small blind' before the cards are dealt. The player to his left makes a 'big blind'.
3. A raise after the big blind must at least double it. You can not raise by any amount smaller than any previous player bet or raised in the current hand.
4. After the blinds are made, each player at the table is dealt two cards face down, which are called 'pocket cards'. The first round of betting then commences. No checking, all players must either bet or fold. Once a bet is made by one player, the others must either call, raise or fold.
5. Three more cards (called the 'flop') are now turned over face up in the center of the table. These are community cards that each player uses along with the two cards in his/her hand. The second round of betting will now take place.
6. The dealer then turns over a fourth community card which is called 'fourth street'. There's another round of betting.
7. Once the dealer turns over 'the river', or final community card final betting occurs.
8. If you run out of chips during the game, you're 'all in'. This doesn't mean that you have to fold your hand; it means you can't make or call any more bets. The other players can continue betting in a separate side pot. If you have the winning hand at the showdown, you'll win the main pot, but not the side pot.
9. A player may go 'all in' at any time. If a player calls and cannot cover the total amount he is in for, he is only in for the amount he can call for.
10. If you do not have enough chips to call either the small or big blind you must forfeit your remaining chips to the dealer and you are out of the game.
11. All players will start with a \$2000 pot.
12. No talking or communication between players at the table. No partnering.
13. You must announce your raise before you put your chips in.
14. Once cards are dead, 'mucked', they can not be looked at. If you show one person you're a card(s), you must show everyone.
15. Blinds are \$25 - \$50 etc. and will double every 15 minutes.
16. No sharing of chips; if someone leaves, his/his chips go away.
17. Misdeals – if it is a misdeal in the first round, it will be a re-shuffle; if in the second round, the misdeal becomes the burn card.
18. Cards must be left on the table at all times.
19. The best hand is determined by using the best 5 cards between your pocket cards and the community cards.
20. Floor person will be the supervisor on duty, unless otherwise designated, and has the final say in all decisions.

## **OTHER POKER ETIQUETTE AND RULES**

1. IF YOU ARE IN THE HAND, DO NOT REVEAL YOUR CARDS TO ANYONE UNTIL THE PERSON IN CHARGE OF THE TABLE TELLS YOU.
2. IF YOU ARE FOLDING YOUR CARDS, KEEP THEM FACE DOWN AND SLIDE THEM TOWARD THE PERSON IN CHARGE.
3. THE CARDS READ THEMSELVES. THIS MEANS EVEN IF YOU MISREAD YOUR HAND THE PERSON IN CHARGE WILL VIEW THE CARDS AND DECIDE THE WINNER AS LONG AS YOU DO NOT THROW THEM INTO THE "MUCK". ONCE THEY ARE MUCKED THEY ARE DEAD.
4. DO NOT SPLASH THE POT WITH YOUR CHIPS WHEN BETTING OR RAISING. PLACE YOUR BET IN FRONT OF YOU SO THE PERSON IN CHARGE KNOWS WHO AND WHAT YOU BET.
5. YOUR WORD IS BINDING. IF YOU SAY THAT YOU CHECK, CALL, RAISE, ALL IN, OR FOLD, THEN THAT IS WHAT YOU MUST DO. IF YOU ANNOUNCE AN AMOUNT THAT YOU WANT TO RAISE THEN THAT IS WHAT YOU MUST DO.
6. IF YOU BET, YOU MUST BET AT LEAST BET WHATEVER THE BIG BLIND IS OR MORE. EXAMPLE: IF THE BIG BLIND IS \$50 THEN IF YOU BET, YOU MUST BET AT LEAST \$50.
7. IF YOU RAISE, YOU MUST RAISE THE AMOUNT OF THE BIG BLIND. EXAMPLE: IF THE BIG BLIND IS \$50 THEN YOU MUST RAISE \$50 MORE DOLLARS.
8. ONLY THE PERSON IN CHARGE OF THE TABLE WILL HANDLE THE CHIPS THAT ARE IN THE POT.
9. IF YOU LEAVE THE TABLE AT ANY TIME AND YOU ARE STILL IN THE HAND, THEN WHEN IT BECOMES YOUR TURN TO ACT ON A BET OR RAISE, YOUR CARDS WILL BE MUCKED.
10. IF YOU ARE AWAY FROM THE TABLE AND IT IS YOUR TURN TO POST THE BLIND, THEN YOUR BLIND WILL BE POSTED. IF YOU DO NOT RETURN IN TIME TO ACT, YOUR CARDS WILL BE MUCKED.
11. NO ONE MAY PLAY YOUR CARDS IN YOUR ABSENCE. THEY WILL BE MUCKED.
12. THERE WILL BE NO COACHING ON WHAT YOU SHOULD DO WITH YOUR CARDS FROM ANYONE.